

**SIEMENS**

# **SIMATIC S7**

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Toolbox for PGs and PCs (AT and compatibles)

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**PRODAVE S7 V5.6**

**Toolbox for WINDOWS 95/98/NT/ME/2000/XP**

**Applications for a Data Link**

**of PGs/PCs to SIMATIC S7 via MPI Interface and  
PC/MPI Cable**

**Operating Instructions**

PRODAVE S7 Win95/98/NT/ME/2000/XP mini  
PRODAVE S7 Win95/98/NT/ME/2000/XP

Order No.: 6ES7 807 - 3BA00 - 0YA0  
Order No.: 6ES7 807 - 4BA00 - 0YA0

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## 1. Introduction

Due to their constantly increasing performance and vast availability of PC applications for the manufacturing process, the Personal Computer is being used more and more on the factory shop floor in addition to the programming unit. This, however, poses the problem to you as the user how to combine the variety of programs for handling of process data (e.g. data banks, statistical evaluation) with your existing PLC systems. In order to make PLC data available for the PC application you will need a working and cost effective data link between PLC and PC.

This is where the software package PRODAVE S7 will offer the solution. PRODAVE S7 offers tried and tested functions (tools) in a DLL (Dynamic Link Library) or LIB (Library) which you can combine for each of your applications. The combination of the tools is carried out in programming languages for Windows 95/98/ME and Windows NT/2000.

Via these combined functions the process data traffic between PLC and PG/PC is established by PRODAVE S7 using the MPI interface of the PLC. The data now available can be translated into a format suitable for PCs and can be processed by your own application or any standard application. This will enable you to create a data link between PLC and PG/PC without having detailed knowledge, and all your development activities can be concentrated on specific processing of your data.

PRODAVE S7 enables you to not only evaluate and monitor but to influence your process as well inasmuch that you can have several functions available to you to enable you to write data to the PLC from the PG/PC.

As an introduction to PRODAVE S7 and to enable you to familiarise yourself with it, we supply several demonstration programs as examples. These functions are fully operational and are available in source code (see Para. 5. Demonstration Programs).

PRODAVE S7 runs under Windows 95/98/NT/ME/2000/XP on PG 7xx and on Pcs which are compatible to Industrial Standard in conjunction with MPI interfaces (CP5511, CP5611) or PC/MPI cables.

**The PRODAVE functions can be divided into 3 basic types:**

## **1.1 Basic Functions**

- initialise and de-initialise system (load\_tool, unload\_tool).
- activate connection (new\_ss).

### **1.1.1 Functions for Data Transfer to S7 300/400**

- read output bytes from PLC (a\_field\_read).
- write output bytes (a\_field\_write).
- read input bytes from PLC (e\_field\_read).
- read data bytes from a block DB (d\_field\_read).
- write data bytes to a block DB (d\_field\_write).
- read flag bytes from PLC (m\_field\_read).
- write to flag bytes in PLC (m\_field\_write).
- status test of a flag (mb\_bittest).
- set and reset flag (mb\_setbit, mb\_resetbit).
- read timer words from PLC (t\_field\_read).
- read counter words from PLC (z\_field\_read).
- overwrite counter words in PLC (z\_field\_write).
- read mixed data (mix\_read).
- write mixed data (mix\_write).

### 1.1.2 Functions for Data Transfer to S7 200

- read output bytes from PLC (as200\_a\_field\_read).
- write output bytes (as200\_a\_field\_write).
- read input bytes from PLC (as200\_e\_field\_read).
- read data bytes from variable memory (as200\_vs\_field\_read).
- write data bytes to variable memory (as200\_vs\_field\_write).
- read flag bytes from PLC (as200\_m\_field\_read).
- write to flag bytes in PLC (as200\_m\_field\_write).
- read special flag bytes from PLC (as200\_sm\_field\_read).
- write to special flag bytes in PLC (as200\_sm\_field\_write).
- status test of a flag (as200\_mb\_bittest).
- set and reset flag (as200\_mb\_setbit, as200\_mb\_resetbit).
- read timer words from PLC (as200\_t\_field\_read).
- read counter words from PLC (as200\_z\_field\_read).
- overwrite counter words in PLC (as200\_z\_field\_write).
- read mixed data (as200\_mix\_read).
- write mixed data (as200\_mix\_write).

### 1.2 Functions for Data Handling in PG/PC

- error text output relating to error number (error\_message).
- format conversion of S7 data (gp\_to\_float, float\_to\_gp).
- format conversion of S5 data (kg\_to\_float, float\_to\_kg).
- byte conversion of a byte to eight logical values and vice versa (boolean\_byte, byte\_boolean).

### 1.3 TeleService Functions

The TeleService functions are an expansion of the PRODAVE functionality which enables the user to establish a connection of and to an S7 controller via the public telephone network.

Pre-requisite is the installation of the SIMATIC TeleService = SW-Option package to STEP 7 for the linking of SIMATIC S7 controllers (PLCs) via the public telephone network.

- Dial a station and / or a TS adaptor (ts\_dial).
- Close a TeleService connection (ts\_hang\_up\_dial).
- Initialise the system for call recognition (ts\_set\_ringindicator).
- Read informationen on alarm triggering station (ts\_read\_info).
- Close a TeleService connection (ts\_hang\_up\_ring).

## 2. Description

### 2.1 Operating Mode of PRODAVE

Using the programming package PRODAVE S7 you can read data from a programmable logic controller (PLC) and write data to a PLC under Windows 95/98/NT/2000/XP via several CPUs from the S7-series.

PRODAVE S7 consists basically of two parts:

- driver for Windows 95/98/ME and Windows NT/2000/XP

and

- high language adaptor

PRODAVE S7 offers the adaptor for Windows 95/98/NT/ME/2000/XP in the form of a 32-Bit-DLL (Dynamic Link Library) created in VC++ Version 6.0.

If you wish to read data from the PLC or write data to the PLC using a high language, you will only require the adaptor and its functions.

## 2.2 Use of the High Language Adaptor

A detailed description of the available functions for the various programming languages of this manual can be found in Chapter 4 "Description of the PRODAVE Functions".

## 2.3 Pre-requisites

PRODAVE S7 operates with the following PLC types: S7-200, S7-300, S7-400, M7 and C7 from the S7 series.

### **Software-Prerequisites:**

Operating System Windows 95/98/ME or Windows NT V4.x/2000/XP.

### **Hardware-Prerequisites:**

#### **PRODAVE S7 PRODAVE S7 mini**

Simatic PG or AT compatible Industrial-PC with 64MB main memory and MPI-ISA-interface, CP5511, CP5611, CP 5512 or PC-Adaptor.

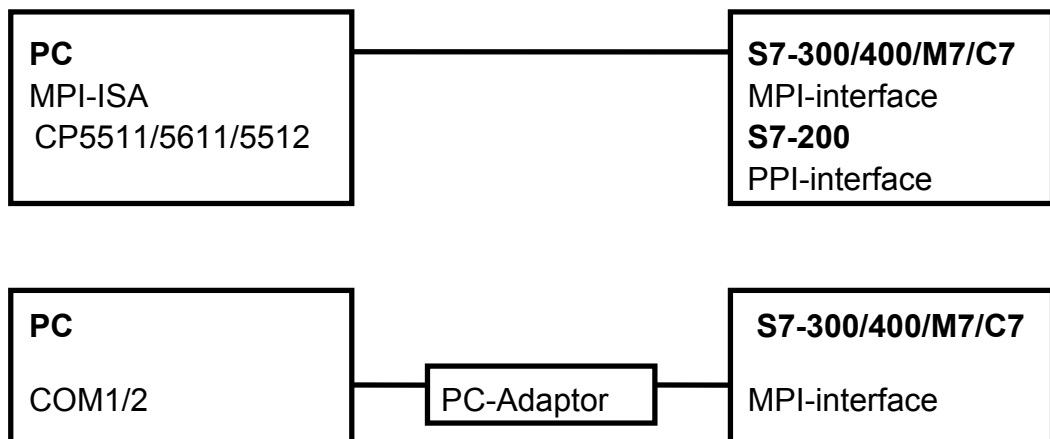


## 2.4 Connection of PG/PC to PLC

### 2.4.1 Driver under Windows 95/98/NT/2000/XP

The PG/PC may be connected to the PLC by means of the following components:

- o CP 5611 PCI-Card
- o CP 5511 / 5512 PCMCIA-Card
- o MPI-ISA-Card or MPI-ISA on Board (Simatic PG, PC RI45,25,F125)
- o COM 1/2 via PC-Adaptor



Installation and set-up of the required hardware is carried out via the STEP7-Tool **PG/PC interface parameterisation**, which is available in the system after successful installation.

## 3. Operation

### 3.1 Installation of PRODAVE S7

#### 3.1.1 Installation of PRODAVE S7 under Windows 95/98/NT/ME/2000/XP

The installation of PRODAVE S7 is carried out via a Windows installation program (SETUP.EXE), which must be activated by the file manager under Windows.

After starting SETUP.EXE a destination path is offered for the installation which may be changed by new input or via BROWSE.

After specifying the destination path the following installation components are offered:

- PRODAVE S7 for Windows 95/98/NT/ME/2000/XP  
PRODAVE DLL and demonstration program for Windows 95/98/NT/ME/2000/XP.  
STEP7 Driver for Windows 95/98/NT/ME/2000/XP
- Documentation, Online Help.

Setup automatically generates an icon at the control panel to set up the used interface under Windows 95/98/ME/NT/2000.

The drivers to be used can be loaded, parameterised and linked into the system by means of the STEP7 tool **PG/PC-interface parameterisation** (S7EPATXSX.EXE). After correct installation the drivers are automatically activated every time Windows 95/98/NT/ME/2000/XP is started.

## 3.2 Scope of Supply PRODAVE S7

### 3.2.1 PRODAVE S7 for Windows 95/98/NT/ME/2000/XP

The following PRODAVE components are available after successful installation:

SIEMENS\PRODAVE\_S7\EXAMPLES\INCLUDE\

W95_S7	.H	= header file for PRODAVE-DLL
KOMFORT	.H	= header file for enhanced -DLL
W95_S7	.DEF	= definition file for PRODAVE-DLL
KOMFORT	.DEF	= definition file for enhanced -DLL

SIEMENS\PRODAVE\_S7\EXAMPLES\LIB\

W95_S7	.LIB	= import library for PRODAVE-DLL
KOMFORT	.LIB	= import library for enhanced -DLL

SIEMENS\PRODAVE\_S7\EXAMPLES\SAMPLE\_VC\

DEMO	.EXE	= demo program
DEMO	.C	= source code demo program
ICON1	.ICO	= 32 x 32 icon
DEMO	.RC	= resource code demo program
ERROR	.DAT	= file with German error texts
RESOURCE	.H	= header file demo program

SIEMENS\PRODAVE\_S7\EXAMPLES \SAMPLE\_VB\

VBDEMO	.VBP=	visual basic projectfile
ERROR	.DAT	= file with German error texts
VBDEMO	.EXE	= visual basic demo program
VBDEMO	.BAS	= visual basic file
VBDEMO	.FRM	= visual basic FRM-file
DBBUCH_FRM	.FRM	
ERROR	.FRM	
FLAG	.FRM	
INFO	.FRM	
LOAD	.FRM	
READ_FRM	.FRM	
STATUS	.FRM	
TS_FRM	.FRM	
TSINFO_FRM	.FRM	
WRITE_FRM	.FRM	

\\WINDOWS\SYSTEM32

W95_S7	.DLL	= PRODAVE-DLL
KOMFORT	.DLL	= enhanced -DLL

### 3.2.2 PRODAVE S7 mini for Windows 95/98/NT/ME/2000/XP

The following PRODAVE components are available after successful installation:

SIEMENS\PRODAVE\_S7\_MINI\EXAMPLES\INCLUDE\

W95_S7M	.H	= header file for PRODAVE-DLL
KOMFORT	.H	= header file for enhanced -DLL
W95_S7M	.DEF	= definition file for PRODAVE-DLL
KOMFORT	.DEF	= definition file for enhanced -DLL

SIEMENS\PRODAVE\_S7\_MINI\EXAMPLES\LIB\

W95_S7M	.LIB	= import library for PRODAVE-DLL
KOMFORT	.LIB	= import library for enhanced -DLL

SIEMENS\PRODAVE\_S7\_MINI\EXAMPLES\SAMPLE\_VC\_MINI\

DEMO	.EXE	= demo program
DEMO	.C	= source code demo program
ICON1	.ICO	= 32 x 32 icon
DEMO	.RC	= resource code demo program
ERROR	.DAT	= file with German error texts
RESOURCE	.H	= header file demo program

SIEMENS\PRODAVE\_S7\_MINI\EXAMPLES\SAMPLE\_VB\_MINI\

VBDEMO	.VBP	= visual basic projectfile
ERROR	.DAT	= file with German error texts
VBDEMO	.EXE	= visual basic demo program
VBDEMO	.BAS	= visual basic file
VBDEMO	.FRM	= visual basic FRM-file
DBBUCH_FRM	.FRM	
ERROR	.FRM	
FLAG	.FRM	
INFO	.FRM	
LOAD	.FRM	
READ_FRM	.FRM	
STATUS	.FRM	
TS_FRM	.FRM	
TSINFO_FRM	.FRM	
WRITE_FRM	.FRM	

\WINDOWS\SYSTEM32

W95_S7M	.DLL	= PRODAVE-DLL
KOMFORT	.DLL	= enhanced -DLL

### 3.3 Working with PRODAVE

The user program is written in a high language and the function calls are used in the form listed in Para. 4 "Description of PRODAVE Functions".

#### 3.3.1 Notes on S7-200

When creating a data link to S7-200 it is not allowed to have more than one connection parameterised in the **load\_tool** function.

The connection is **initialised** by means of the **load\_tool** function. This is followed by the user specific part, where you may **only** call the **as200\_.....** functions from the adaptor (see also Para. 4.1.2 "Basic Functions for Data Transfer S7-200 "). When you wish to end your program, it is required to **de-initialise** the connections by means of the **unload\_tool** function.

#### 3.3.2 Notes on AS300/400

The obligatory start of each user program is the **initialisation** of the connections by calling the function **load\_tool**. This is followed by the user specific part, where you can call any amount of PRODAVE functions (with the exception of the **as200\_....** functions) from the adaptor. When you wish to end your program, it is required to **de-initialise** the connections by means of the **unload\_tool** function.

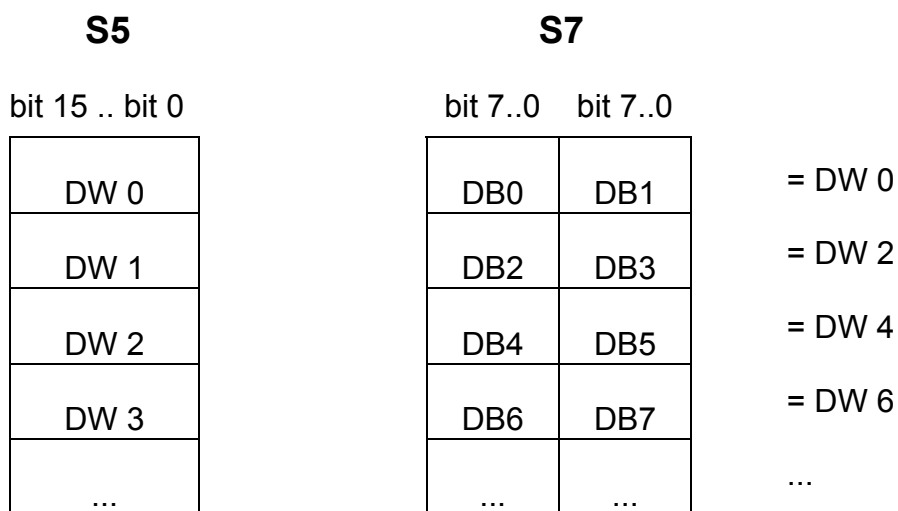
**When carrying out the development of your program, the following points should be noted to avoid data loss or a system crash:**

- Prior to leaving the program, the connections must be de-initialised by calling the adaptor function **unload\_tool**!
- When reading data from the PLC, the fields into which data is to be transferred, must be big enough to receive this data as the adaptor does not carry out a field check!
- The error text file must be located in the same directory as the developed program as otherwise the adaptor will not be able to read the error texts!
- In order to avoid a repeated "check if it exists" of the error text file, you can call the function **error\_message** at the start of the program to enable you to output an appropriate message in the event of an error. This error text file is loaded when calling this function for the first time.

- Prior to starting the PRODAVE application under MS-DOS it is required to activate the drivers for the used interface.

### 3.4 Differences between S5 and S7

The main difference between S5-PLCs and S7-PLCs is the management of data blocks. S5 data blocks are processed word by word, whereas the S7 data blocks are processed byte by byte.



When using the **d\_field\_read** function, the data block is accessed byte by byte such as, for instance, applies to the flag area.

When you read 3 data words using the **db\_read** function, the PLC transfers DBW0 - DBW5. I.e. three 16bit words are available for processing in the PG/PC, which the PLC addresses via DBW0, DBW2 and DBW4, by the PG/PC, however, they are addressed via DW0, DW1 and DW2.

In order to avoid confusion in the data management, we recommend to have the PLC process the data block symbolically via type allocation in the following form:

### Type Declaration in Symbol List:

**Block:** DB10  
DB\_10

Address	Variable	Data Type	Start Value	Comments
		STRUCT		
	DW	ARRAY[0 .. 255]		
		WORD		
		END STRUCT		

Example of access to the variable in PLC:

```
L  "DB_10".DW[2]
T  MW10
```

or

```
L  MW10
T  "DB_10".DW[2]
```

## 3.5 Linking to Standard Tools

### 3.5.1 PRODAVE under Delphi (32-Bit) Example

To enable you to use the PRODAVE functions under Delphi, they must be declared as follows:

```
function Load_tool ( no:Byte;  
                    name: {pointer} PChar;  
                    adr:{pointer} PChar): longint;
```

```
stdcall;
```

```
external 'w95_s7.dll' name 'load_tool';
```

```
function DB_read ( dbno: longint;  
                  dwno: longint;  
                  var amount: longint;  
                  var buffer): longint
```

```
stdcall;
```

```
external 'w95_s7.dll' name 'db_read';
```

```
function Unload_tool: longint;
```

```
stdcall;
```

```
external 'w95_s7.dll' name 'unload_tool';
```

Example:

```
var  
    plc_adr_table : array [0..15] of byte;  
    name:array[0..255] of char;  
    res ,amount: longint;  
    buffer : array[0..255] of word;  
  
plc_adr_table[0] := 2;   {address}  
plc_adr_table[1] := 0;   {segment id}  
plc_adr_table[2] := 2;   {racktno}  
plc_adr_table[3] := 0;   {slotno}  
plc_adr_table[4] := 0;  
strcpy(name,'S7ONLINE');  
res := Load_tool(1,addr(name),addr(plc_adr_table[0]));  
res := DB_read(10,0,amount,buffer);  
res := Unload_tool;
```



### 3.5.2 PRODAVE under Access (32-Bit) Example

To enable you to use the PRODAVE functions under Access, they must be declared as follows:

```
Declare Function load_tool Lib "w95_s7.dll" ( ByVal no As Byte,  
                                             ByVal name As String,  
                                             ByVal adr As String) As Long
```

```
Declare Function db_read Lib "w95_s7.dll" ( ByVal dbno As Long,  
                                             ByVal dwno As Long,  
                                             ByRef amount As Long,  
                                             ByRef buffer As Integer) As Long
```

```
Declare Function unload_tool Lib "w95_s7.dll" () As Long
```

Example:

```
Dim dbno As Long, dwno As Long, amount As Long  
Dim buffer(50) As Integer  
Dim plc_adr_table As String
```

```
res = load_tool 1, "S7ONLINE", plc_adr_table,  
res = db_read dbno, dwno, amount, buffer(0)  
res = unload_tool
```

### 3.5.3 PRODAVE under Visual Basic (32-Bit) Example

To enable you to use the PRODAVE functions under Visual-Basic, they must be declared as follows:

```
Declare Function load_tool Lib "w95_s7.dll" (ByVal nr As Byte,  
                                             ByVal dev As String,  
                                             adr As plcadrtype) As Long
```

```
Declare Function db_read Lib "w95_s7.dll" ( ByVal dbno As Long,  
                                           ByVal dwno As Long,  
                                           amount As Long,  
                                           buffer%) As Long
```

```
Declare Function unload_tool Lib "w95_s7.dll" () As Long
```

Example:

```
Dim dbno As Long, dwno As Long, amount As Long  
Dim buffer(50) As Integer
```

```
Type plcadrtype  
  adr As Byte  
  SEGMENTID As Byte  
  SLOTNO As Byte  
  RACKNO As Byte  
End Type
```


```
Dim plcadr (5) As plcadrtype
```

```
plcadr(0).adr = 2  
plcadr(0).SEGMENTID = 0  
plcadr(0).SLOTNO = 2  
plcadr(0).RACKNO = 0  
plcadr(1).adr = 0
```

```
res = load_tool (1, "S7ONLINE", plcadr)  
res = db_read (dbno, dwno, amount, buffer(0))  
res = unload_tool()
```

## 4. Description of PRODAVE Functions

### How to read the descriptions of the functions:

- The explanation of the functions is in "normal" type.
- This is usually followed by a note on functions where their handling is similar, or which are to be read in conjunction with the described function, in "**bold**" type and marked by .
- This is followed by the syntax for C functions in the "*courier bold italics*" font.
- In the event of programming examples for the described adaptor function, these would again be printed in "*courier bold italics*" (C).

All functions in the 32-Bit-DLL W95\_S7.DLL and W95\_S7M.DLL have the suffix **WINAPI**. It is important to note this when using the functions as is it is not explicitly mentioned in the function description.

Functions included in the software package PRODAVE S7 mini have the suffix **mini** in the headline.

*32-Bit-DLL for Windows 95/98/NT/ME/2000/XP*

---

```
int WINAPI a_field_read  
(int nr, int amount, void* buffer);
```

## Functions Overview

Basic Functions	PRODAVE S7	PRODAVE S7 mini
load_tool	x	x
unload_tool	x	x
new_ss	x	x

Basic Functions S7-300/400	PRODAVE S7	PRODAVE S7 mini
ag_info	x	x
ag_zustand	x	
a_field_read	x	
a_field_write	x	
db_buch	x	
db_read	x	x
db_write	x	x
d_field_read	x	x
d_field_write	x	x
e_field_read	x	
m_field_read	x	
m_field_write	x	
mb_bittest	x	
mb_setbit	x	
mb_resetbit	x	
t_field_read	x	
z_field_read	x	
z_field_write	x	
mix_read	x	
mix_write	x	

<b>Basic Functions S7-200</b>	<b>PRODAVE S7</b>	<b>PRODAVE S7 mini</b>
As200_ag_info	x	x
as200_ag_zustand	x	
as200_a field read	x	
as200_a field write	x	
as200_vs field read	x	x
as200_vs field write	x	x
as200_sm field read	x	
as200_sm field write	x	
as200_e field read	x	
as200_m field read	x	
as200_m field write	x	
as200_mb bittest	x	
as200_mb setbit	x	
as200_mb resetbit	x	
as200_t field read	x	
as200_z field read	x	
as200_z field write	x	
as200_mix_read	x	
as200_mix_write	x	

<b>Enhanced Functions</b>	<b>PRODAVE S7</b>	<b>PRODAVE S7 mini</b>
error_message	x	x
testbit	x	x
boolean byte	x	x
byte boolean	x	x
gp to float	x	x
float to gp	x	x
kg to float	x	x
float to kg	x	x
kf integer	x	x

<b>TeleService Functions</b>	<b>PRODAVE S7</b>	<b>PRODAVE S7 mini</b>
ts_dial	x	
ts_hang_up_dial	x	
ts_set_ringindicator	x	
ts_read_info	x	
ts_hang_up_ring	x	

For the TeleService functions the prerequisite is the correct installation of software package SIMATIC TeleService V5.x.

## 4.1 Basic Functions

### load\_tool

This function initialises the adaptor, checks if the driver is loaded, initialises the parameterised addresses and switches the selected interface to active. Under under Windows 95/98/NT/ME/2000/XP it is possible to parameterise a maximum of 32 connections.

The following 3 parameters are transferred to this function:

no           ⇒ number of active connection (1..32).

device       ⇒ device name (zero terminated) of the used driver  
e.g. "S7ONLINE" for the MPI driver or ZERO (default).

adr\_table    ⇒ pointer to address list of the connected party.  
In this instance "adr" = 0 is interpreted as the end identifier of the list.

#### Structure Address List:

```
#pragma pack(1)
struct {
    unsigned char  adr;           /* station address  default 2 */
    unsigned char  segmentid;    /* segment id      default 0 */
    unsigned char  slotno;       /* slot no         default 2 */
    unsigned char  rackno;       /* rack no         default 0 */
} adr_table[5];
#pragma pack()
```

Each party is identified by means of an entry in the address list:

adr           station address of party  
segmentid    segment ID of party = 0 (reserved for later expansions)  
slotno       slot number of party  
rackno       rack number of party = 0

A connected party is selected by means of the "no" parameter of function **load\_tool** and via the **new\_ss** function:

```

connection 1 ⇒ new_ss(1) ⇒ adr_table[0];
connection 2 ⇒ new_ss(2) ⇒ adr_table[1];
connection 3 ⇒ new_ss(3) ⇒ adr_table[2];
      :           :           :

```

If there were no errors, the function supplies 0 as the return value otherwise an error message which can be evaluated in accordance with the error table (see error\_message).

 See also `unload_tool`, `new_ss`

### *C-Adapter*

---

```

int      load_tool
        (char nr, char* device, char* adr_table);

```

#### **Example:**

This example initialises 3 connections. Connection 1 to PLC with station address 2, connection 2 to PLC with station address 4 and connection 3 to PLC with station address 9. For any further program execution following "load\_tool" connection 3 is set to active.

### *C-Adapter*

---

```

#include <w95_s7.h>
int  error;
adr_table_type plc_adr_table[3] = { {2,0,2,0},
                                   {4,0,2,0},
                                   {9,0,2,0},
                                   {0,0,2,0} };

:
:
res = load_tool(3, "S7ONLINE", plc_adr_table);
:
res = new_ss(1);      /* PLC No 1  address = 2 */
:
res = new_ss(2);      /* PLC No 2  address = 4 */
:
res = new_ss(3);      /* PLC No 3  address = 9 */
:
error = unload_tool();

```

## **new\_ss**

The function **new\_ss** activates the connection of the PG/PC, which is to be used for the data exchange. The description of the connections and/or parties is transferred with the **load\_tool** function.

no = 1 ⇒ connection 1 (connection address plc\_adr\_table[0])

no = 2 ⇒ connection 2 (connection address plc\_adr\_table[1])

no = 3 ⇒ connection 3 (connection address plc\_adr\_table[2])

no = 4 ⇒ connection 4 (connection address plc\_adr\_table[3])

Closed connections can be re-established with this function!

If there were no errors, the function supplies 0 as the return value otherwise an error message which can be evaluated in accordance with the error table (see error\_message).

 **See also load\_tool**

*C-Adapter*

*(mini)*

---

```
int      new_ss (char no);
```

## **unload\_tool**

This function deinitialises the connections and the adaptor and must be re-called prior to leaving the application!

If there were no errors, the function supplies 0 as the return value otherwise an error message which can be evaluated in accordance with the error table (see error\_message).

 **See also load\_tool**

*C-Adapter*

*(mini)*

---

```
int      unload_tool(void);
```



### 4.1.1 Basic Functions for Data Transfer S7-300/400

#### **a\_field\_read**

The function **a\_field\_read** reads "amount" of output bytes from the PLC starting from "no" and stores the read value into a variable field of the PG/PC.

If there were no errors, the function supplies 0 as the return value, otherwise an error message which can be evaluated in accordance with the error table (see error\_message).

 See also **e\_field\_read**, **m\_field\_read**

#### *C-Adapter*

---

```
int      a_field_read (int no,int amount,void * buffer);
```

#### **Example:**

Output byte 10 is read. The read value is stored in "buffer".

#### *C-Adapter*

---

```
#include <w95_s7.h>

char  buffer;
int   error;
adr_table_type plc_adr_table[2] = { {2,0,2,0},{0,0,2,0} };

error = load_tool(1,"S7ONLINE",plc_adr_table);
:
error = a_field_read(10,1,&buffer);
:
error = unload_tool();
:
:
```

## **a\_field\_write**

The function **a\_field\_write** writes "amount" of bytes from the specified storage area into the PLC starting from output byte "no".

If there were no errors, the function supplies 0 as the return value, otherwise an error message which can be evaluated in accordance with the error table (see error\_message).

 **See also m\_field\_write**

### *C-Adapter*

---

```
int      a_field_write (int no, int amount, void* buffer);
```

## ag\_info

The function **ag\_info** reads the issue level of the PLC software and the PG interface as well as the MLFB number of the PLC and stores them in a storage area of the PG/PC as an ASCII string zero-terminated. The issue levels must be interpreted as integer values, the MLFB numbers as ASCII values:

buffer[0] - buffer[1]: ⇒ Integer value ⇒ issue level PLC  
 buffer[2] - buffer[3]: ⇒ Integer value ⇒ issue level PGIF  
 buffer[4] - buffer[24]: ⇒ MLFB of connected PLC

If there were no errors, the function supplies 0 as the return value, otherwise an error message which can be evaluated in accordance with the error table (see error\_message).

 See also **ag\_zustand**

*C-Adapter*

*(mini)*

```
int      ag_info (void * buffer);
```

### Example:

The issue levels of the PLC software, the PG interface as well as the PLC type are read.

*C-Adapter*

```
#include <w95_s7.h>

int  error;
adr_table_type plc_adr_table[2] = { {2,0,2,0},{0,0,2,0} };
#pragma pack(1)
struct {
    unsigned short plcas
    unsigned short pgas;
    char  mlfb[21];
} info;
#pragma pack()
:
error = load_tool(1,"S7ONLINE",plc_adr_table);
:
error = ag_info(&info);
:
error = unload_tool();
:
```

## ag\_zustand

This function reads the PLC status (RUN or STOP) from the PLC and stores the data in a storage area of the PG/PC.

buffer[0] = 0   ⇒  AG is in RUN  
buffer[0] = 1   ⇒  AG is in STOP  
buffer[0] = 1   ⇒  AG is in RESTART

If there were no errors, the function supplies 0 as the return value otherwise an error message which can be evaluated in accordance with the error table (see error\_message).

 See also ag\_info

### *C-Adapter*

---

```
int           ag_zustand (void * buffer);
```

## db\_buch

The function **db\_buch** checks which DBs exist in the PLC.

For this purpose a buffer of 512 words must be made available (see example). If the value in buffer [123] is = 0 this means that block DB 123 does not exist in the PLC.

If there were no errors, the function supplies 0 as the return value otherwise an error message which can be evaluated in accordance with the error table (see error\_message).

### *C-Adapter*

---

```
int      db_buch (void * buffer);
```

### **Example:**

The program checks if DB 123 exists in the PLC.

### *C-Adapter*

---

```
#include <w95_s7.h>

unsigned short buffer[512];
int  error;

:
:
error = db_buch(buffer);
if (buffer[123] != 0)
{
    /* DB 123 ist im AG vorhanden */
}

:
error = unload_tool();
:
:
```

## db\_read

The function **db\_read** reads an "amount" of data words from a data block in the PLC and transfers them into a variable field of the PG/PC.

If the data block does not exist, this is indicated by a return value = error number.

If the data which is being read, exceeds the amount available in the data block, the "amount" is corrected and error message 303 hex is returned.

### Important!

The data words are stored in the "buffer" not in accordance with Intel-Notation (low byte - high byte) but in STEP5-Notation (high byte - low byte). This is important if the data is processed further.

If there were no errors, the function supplies 0 as the return value otherwise an error message which can be evaluated in accordance with the error table (see error\_message).

 See also db\_write

*C-Adapter*

*(mini)*

```
int          db_read  
              (int dbno, int dwno, int* amount, void* buffer);
```

**Example:**

DB10 consisting of 100 data words (DW 0 - DW 99) exists in the PLC. 45 data words are to be read starting from DW5.

The read values are stored in the data buffer "buffer" and are available for processing.

**C-Adapter**

---

```
#include <w95_s7.h>

int  buffer[100];
int  error;
int  dbno,dwno,amount;

:
:
dbno  = 10;
dwno  = 5;
amount = 45;

error = db_read(dbno,dwno,&amount,buffer);
:
error = unload_tool();
:
```

---

**db\_write**

The function **db\_write** writes an amount of data words from a variable field of the PG/PC into the PLC.

If the data block does not exist this is indicated by a return value = error number.

If the data which is being written, exceeds the amount available in the data block, the " amount" is corrected and error message 303 hex is returned.

**Important!**

The data words must be stored in "buffer" in accordance with STEP5-Notation (high byte - low byte).

If there were no errors, the function supplies 0 as the return value otherwise an error message which can be evaluated in accordance with the error table (see error\_message).

 See also db\_read

*C-Adapter*

*(mini)*

```
int      db_write
        (int dbno,int dwno, int* amount, void* buffer);
```

**Example:**

DB10 consisting of 20 data words (DW 0 - DW 19) exists in the PLC. Value 2468 hex is assigned to DW 1 and DW 2.

*C-Adapter*

```
#include <w95_s7.h>

int  buffer[100];
int  error,dbno,dwno,amount;

:
dbno  = 10;
dwno  = 1;
amount = 2;
buffer[0] = 0x6824;
buffer[1] = 0x6824;

error = db_write(dbno,dwno,&amount,buffer);
:
error = unload_tool();
:
```



## **d\_field\_read**

The function **d\_field\_read** reads “ amount“ of data bytes from the PLC starting from data byte "no" and stores the read values in a variable field of the PG/PC.

If there were no errors, the function supplies 0 as the return value otherwise an error message which can be evaluated in accordance with the error table (see error\_message).

 See also **d\_field\_write**

*C-Adapter*

*(mini)*

```
int      d_field_read
         (int bstno, int no, int amount, void * buffer);
```

## **d\_field\_write**

The function **d\_field\_write** writes "amount" of bytes from the specified storage area to the PLC, starting from data byte "no".

If there were no errors, the function supplies 0 as the return value otherwise an error message which can be evaluated in accordance with the error table (see error\_message).

 See also **d\_field\_read**

*C-Adapter*


*(mini)*

```
int      d_field_write
         (int bstno, int no, int amount, void* buffer);
```

## **e\_field\_read**

The function **e\_field\_read** reads “amount” of input bytes from the PLC starting from input byte “no” and stores the read values into a variable field of the PG/PC.

If there were no errors, the function supplies 0 as the return value otherwise an error message which can be evaluated in accordance with the error table (see error\_message).

 **See also a\_field\_read, m\_field\_read**

### *C-Adapter*

---

```
int          e_field_read (int no, int amount, void * buffer);
```

---

### **mb\_bittest**

This function checks a bit in a specified flag byte and supplies the status of the specified bit via "return\_wert" (return value) (= boolean variable).

When bit is set                   ⇒ return\_wert = true or 1  
When bit is not set           ⇒ return\_wert = false or 0

If there were no errors, the function supplies 0 as the return value otherwise an error message which can be evaluated in accordance with the error table (see error\_message).

#### *C-Adapter*

---

```
int           mb_bittest(int mbno,int bitno,char * retwert);
```

### **mb\_resetbit**

The function **mb\_resetbit** sets a flag in the PLC to 0. It is not checked whether the flag bit exists in the used PLC.

If there were no errors, the function supplies 0 as the return value otherwise an error message which can be evaluated in accordance with the error table (see error\_message).

 See also **mb\_setbit**, **mb\_bittest**

#### *C-Adapter*

---

```
int           mb_resetbit (int mbno,int bitno);
```

## **mb\_setbit**

The function **mb\_setbit** sets a flag in the PLC to 1. It is not checked whether the flag bit exists in the used PLC.

If there were no errors, the function supplies 0 as the return value otherwise an error message which can be evaluated in accordance with the error table (see `error_message`).

 See also `mb_setbit`, `mb_bittest`

### *C-Adapter*


---

```
int      mb_setbit (int mbno, int bitno);
```

## **m\_field\_read**

The function **m\_field\_read** reads "amount" of flag bytes from the PLC starting from flag byte "no" and stores the read values in a variable field of the PG/PC.

If there were no errors, the function supplies 0 as the return value otherwise an error message which can be evaluated in accordance with the error table (see error\_message).

 See also **a\_field\_read**, **e\_field\_read**

### *C-Adapter*


---

```
int          m_field_read (int no, int amount, void * buffer);
```

## **m\_field\_write**

The function **m\_field\_write** writes "amount" of bytes from the specified storage area to the PLC starting from flag byte "no".

If there were no errors, the function supplies 0 as the return value otherwise an error message which can be evaluated in accordance with the error table (see error\_message).

 See also **a\_field\_write**

### *C-Adapter*

---

```
int          m_field_write (int no, int amount, void* buffer);
```

---

### **t\_field\_read**

The function **t\_field\_read** reads “amount” of timer words from the PLC starting from timer word "no" and stores the read values in a variable field of the PG/PC.

If there were no errors, the function supplies 0 as the return value otherwise an error message which can be evaluated in accordance with the error table (see error\_message).

 See also **z\_field\_read**

#### *C-Adapter*

---

```
int          t_field_read (int no, int amount, void * buffer);
```

### **z\_field\_read**

The function **z\_field\_read** reads “amount” of counter words from the PLC starting from counter word "no" and stores the read values in a variable field of the PG/PC.

If there were no errors, the function supplies 0 as the return value otherwise an error message which can be evaluated in accordance with the error table (see error\_message).

 See also **t\_field\_read**

#### *C-Adapter*

---

```
int          z_field_read (int no, int amount, void * buffer);
```

### **z\_field\_write**

The function **z\_field\_write** writes “amount” of words to the PLC starting from counter word "no" from the specified storage area.

If there were no errors, the function supplies 0 as the return value otherwise an error message which can be evaluated in accordance with the error table (see error\_message).

#### *C-Adapter*

---

```
int          z_field_write (int no, int amount, void* buffer);
```

## **mix\_read**

This function enables the user to read mixed data. The following data can be read and / or written:

E = Input bytes  
A = Output bytes  
M = Flag bytes  
T = Timer words  
Z = Counter words  
D = Data from DB

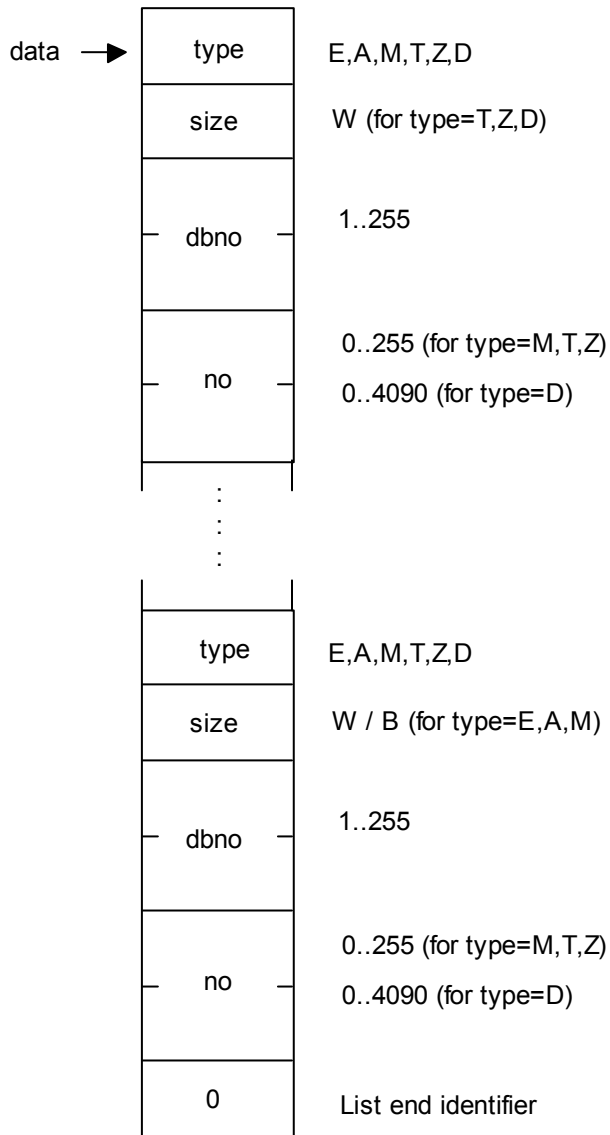
The **mix\_read** function reads the data parameterised by "data" from the PLC and stores the read values in the specified storage area.

A maximum of 20 data may be read. In the event of parameter assignment type = A,E,M size may be set = "b" or "w", parameter assignment type = T,Z,D, size may be set = "w".

size = "w" ⇒ read word and save

size = "b" ⇒ read byte and save

The read values are saved in sequence. I.e. the user himself must carry out structured processing of the field occupied with the read values. "data" must have the following structure:



### ***C-Adapter***

---

```
int    mix_read (char* data, void* buffer);
```



**Example:**

Input byte 0, output byte 3 and DW 5 from DB 10 are read and the values are stored in variables e, a and d:

**C-Adapter**


---

```

#include <w95_s7.h>

#pragma pack(1)
typedef struct {
    char typ;
    char size;
    unsigned short dbno;
    unsigned short no;
} data_type;

data_type data[10];
#pragma pack()

char  buffer[100];
char  e,a;
int   d;
int   error;

:
:
data[0].typ = 'e';
data[0].size= 'b';
data[0].no  = 0;
data[1].typ = 'a';
data[1].size= 'b';
data[1].no  = 3;
data[2].typ = 'd';
data[2].size= 'w';
data[2].dbno= 10;
data[2].no  = 5;
data[3].typ = 0;    /* endekennung der liste */

error = mix_read((char*)data,buffer);

e = buffer[0];
a = buffer[1];
d = ((int)buffer[2] << 8) | (int)buffer[3];
:
:

```

## **mix\_write**

This function enables the user to write mixed data.  
The following data can be read and / or written:

E = Input bytes  
A = Output bytes  
M = Flag bytes  
T = Timer words  
Z = Counter words  
D = Data in DB

The function **mix\_write** overwrites the data in the PLC parameterised by "data" with the values transferred in "buffer"..

A maximum of 20 data may be written. In the event of parameter assignment of typ = A,E,M, size may be set = "b" or "w", in the event of parameter assignment of type = T,Z,D , size may be set = "w".

size = "w" ⇒ read word and save  
size = "b" ⇒ read byte and save

The values to be written must be entered in sequence. For the structure of "data" see function mix\_read.

### ***C-Adapter***

---

```
int      mix_write (char* data, void* buffer);
```

#### 4.1.2 Basic Functions for Data Transfer S7-200

The following data can be read and/or written :

<b>Data Type</b>		<b>CPU 212</b>	<b>CPU214</b>	<b>CPU215</b>	<b>CPU216</b>
Input Bytes	EB	0 - 7	0 - 7	0 - 7	0 - 7
Output Bytes	AB	0 - 7	0 - 7	0 - 7	0 - 7
Flag Bytes	MB	0 - 15	0 - 31	0 - 31	0 - 31
Special Flag Bytes	SM	0 - 45	0 - 85	0 - 199	0 - 199
Variable Memory	VS	0 - 1023	0 - 4095	0 - 5119	0 - 5119
Timers	T	0 - 63	0 - 127	0 - 255	0 - 255
Counters	Z	0 - 63	0 - 127	0 - 255	0 - 255

For further information on data types and ranges please refer to the Manual STEP 7 - Micro / Programming S7-200.

## as200\_ag\_info

This function reads the issue level of the PLC software and the PC interface as well as the type of PLC and stores them in a storage area of the PG/PLC as an ASCII-String zero-terminated.

The issue levels must be interpreted as integer values, the PLC types as ASCII-values:

buffer[0] - buffer[1]: ⇨ integer value ⇨ issue level firmware

buffer[2] - buffer[3]: ⇨ integer value ⇨ issue level Asic

buffer[4] - buffer[24]: ⇨ PLC-type

If there were no errors, the function supplies a 0 as the return value, otherwise an error message which can be evaluated in accordance with the error table (see error\_message).

 **Siehe auch as200\_ag\_zustand**

*C-Adapter*

*(mini)*

```
int    as200_ag_info (void * buffer);
```

### Example:

The issue levels of the PLC software, the PG interface as well as the PLC type are read.

*C-Adapter*

```
#include <w95_s7.h>

int    error;
adr_table_type plc_adr_table[2] = { {2,0,2,0},{0,0,2,0} };
#pragma pack(1)
struct {
    unsigned short plcas
    unsigned short pgas;
    char mlfb[21];
} info;
#pragma pack()
:
error = load_tool(1,"S7ONLINE",plc_adr_table);
:
error = as200_ag_info(&info);
:
error = unload_tool();
```

## as200\_ag\_zustand

This function reads the PLC status (RUN or STOP) from the PLC and stores the data in a storage area of the PG/PC.

buffer[0] = 0   ⇒  AG is in RUN  
 buffer[0] <> 0   ⇒  AG is in STOP

If there were no errors, the function supplies 0 as the return value otherwise an error message which can be evaluated in accordance with the error table (see error\_message).

 See also as200\_ag\_info

### *C-Adapter*

---

```
int      as200_ag_zustand (void * buffer);
```

### Example:

### *C-Adapter*

---

```
#include <w95_s7.h>

int  error;
adr_table_type plc_adr_table[2] = { {2,0,2,0},{0,0,2,0} };
char state;
:
error = load_tool(1,"S7ONLINE",plc_adr_table);
:
error = as200_ag_zustand(&state);
if (state == 0); //plc in run
if (state != 0); //plc in stop
:
error = unload_tool();
:
```

**as200\_e\_field\_read**

**as200\_a\_field\_read**

**as200\_m\_field\_read**

**as200\_sm\_field\_read**

**as200\_vs\_field\_read**

The functions **as200\_X\_field\_read** read “amount” of bytes from the data area of the PLC starting from “no” and store the read values in a variable field of the PG/PC.

If there were no errors, the function supplies a 0 as the return value, otherwise an error number which can be evaluated in accordance with the error table (see `error_message`).

#### ***C-Adapter***

---

```
int as200_e_field_read (int no,int amount,void*buffer);
```

```
int as200_a_field_read (int no,int amount,void*buffer);
```

```
int as200_m_field_read (int no,int amount,void*buffer);
```

```
int as200_sm_field_read (int no,int amount,void*buffer);
```

#### ***C-Adapter***

---

***(mini)***

```
int as200_vs_field_read (int no,int amount,void*buffer);
```

**Example:**

Output byte 0..9 is read and saved in "buffer".

**C-Adapter**

---

```
#include <w95_s7.h>
```

```
int error;  
adr_table_type plc_adr_table[2] = { {2,0,2,0},{0,0,2,0} };  
#pragma pack(1)  
unsigned char buffer[10];  
#pragma pack()  
:  
error = load_tool(1,"S7ONLINE",plc_adr_table);  
:  
error = as200_a_field_read(0,10,buffer);  
:  
error = unload_tool();  
:
```

---

**as200\_a\_field\_write**

**as200\_m\_field\_write**

**as200\_sm\_field\_write**

**as200\_vs\_field\_write**

The functions **as200\_X\_field\_write** write "amount" of bytes from the specified storage area to the PLC starting from "no".

If there were no errors, the function supplies a 0 as the return value, otherwise an error number which can be evaluated in accordance with the error table (see `error_message`).

*C-Adapter*

---

```
int as200_a_field_write (int no,int amount,void* buffer);
```

```
int as200_m_field_write (int no,int amount,void* buffer);
```

```
int as200_sm_field_write (int no,int amount,void* buffer);
```

*C-Adapter*

---

*(mini)*

```
int as200_vs_field_write (int no,int amount,void* buffer);
```

---



### as200\_t\_field\_read

The functions `as200_t_field_read` read "amount" of bytes from the data area of the PLC starting from "no" and store the read values in a variable field of the PG/PC.

Attention!

5 bytes are received per timer value, and only 2 bytes contain the requested value (see example)

If there were no errors, the function supplies a 0 as the return value, otherwise an error number which can be evaluated in accordance with the error table (see `error_message`).

#### C-Adapter

---

```
int as200_t_field_read (int no,int amount,void*buffer);
```

#### Example:

Timer values 0 and 1 are read and saved in "T0" and "T1".

#### C-Adapter

---

```
#include <w95_s7.h>

int error;
adr_table_type plc_adr_table[2] = { {2,0,2,0},{0,0,2,0} };

unsigned char buffer[10];
unsigned short T0,T1;
:
error = load_tool(1,"S7ONLINE",plc_adr_table);
:
error = as200_t_field_read(0,2,buffer);
T0 = (unsigned short)buffer[4] |
      (unsigned short)buffer[3] << 8;
T1 = (unsigned short)buffer[9] |
      (unsigned short)buffer[8] << 8;
:
error = unload_tool();
:
```

### as200\_z\_field\_read

The function `as200_z_field_read` reads "amount" of counter values from the data area of the PLC starting from "no" and stores the read values in a variable field of the PG/PC.

Attention!

3 bytes are received per counter value, and only 2 bytes contain the requested value (see example)

If there were no errors, the function supplies a 0 as the return value, otherwise an error number which can be evaluated in accordance with the error table (see `error_message`).

#### C-Adapter

---

```
int as200_z_field_read (int no,int amount,void*buffer);
```

#### Example:

Counter values 3 and 4 are read and saved in "Z3" and "Z4".

#### C-Adapter

---

```
#include <w95_s7.h>

int error;
adr_table_type plc_adr_table[2] = { {2,0,2,0},{0,0,2,0} };

unsigned char buffer[10];
unsigned short Z3,Z4;
:
error = load_tool(1,"S7ONLINE",plc_adr_table);
:
error = as200_z_field_read(3,2,buffer);
Z3 = (unsigned short)buffer[2] |
      (unsigned short)buffer[1] << 8;
Z4 = (unsigned short)buffer[5] |
      (unsigned short)buffer[4] << 8;
:
error = unload_tool();
:
```

### **as200\_z\_field\_write**

The function `as200_z_field_write` writes "amount" of bytes from the specified storage area to the PLC starting from "no".

Attention!

3 bytes are received per counter value, and only 2 bytes contain the requested value

If there were no errors, the function supplies a 0 as the return value, otherwise an error number which can be evaluated in accordance with the error table (see `error_message`).

#### *C-Adapter*

---

```
int as200_z_field_write (int no,int amount,void* buffer);
```

**as200\_mb\_bittest**

This function checks a bit in a specified flag byte and supplies the status of this bit via "return\_wert" (= "return\_value") (= boolean variable).

When bit set           ⇒ return\_wert = true or 1

When bit not set      ⇒ return\_wert = false or 0

If there were no errors, the function supplies a 0 as the return value, otherwise an error message which can be evaluated in accordance with the error table (see error\_message).

***C-Adapter***

---

```
int as200_mb_bittest(int mbno,int bitno,char * retwert);
```

**as200\_mb\_resetbit**

This function sets a flag in the PLC to 0. It is not checked whether the flag bit exists in the used PLC.

If there were no errors, the function supplies a 0 as the return value, otherwise an error message which can be evaluated in accordance with the error table (see error\_message).

***C-Adapter***

---

```
int as200_mb_resetbit (int mbno,int bitno);
```

**as200\_mb\_setbit**

This function sets a flag in the PLC to 1. It is not checked whether the flag bit exists in the used PLC.

If there were no errors, the function supplies a 0 as the return value, otherwise an error message which can be evaluated in accordance with the error table (see error\_message).

***C-Adapter***

---

```
int as200_mb_setbit (int mbno,int bitno);
```

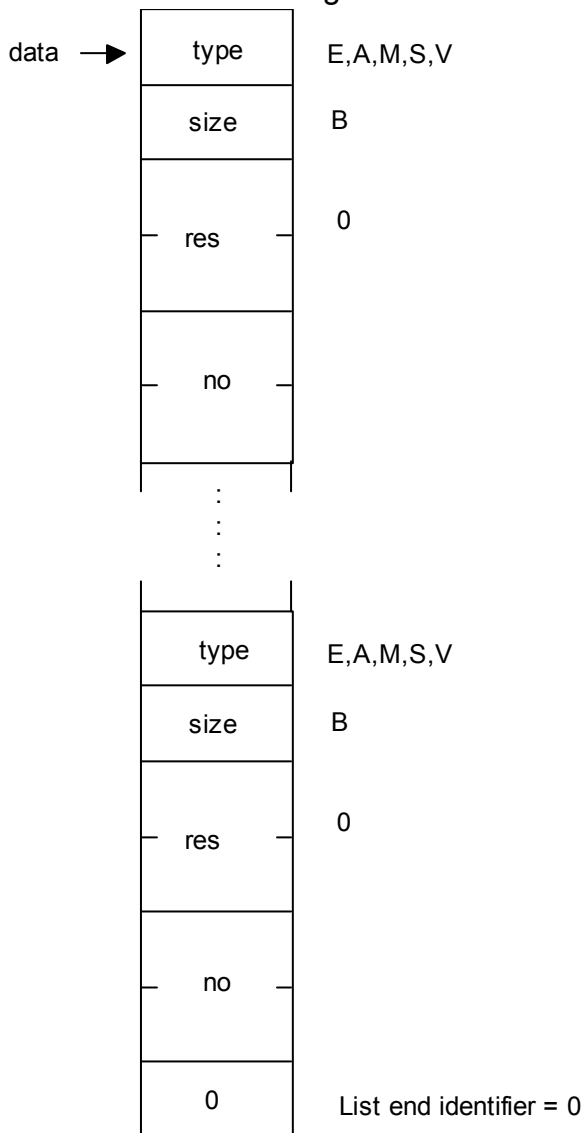
## as200\_mix\_read

The **as200\_mix\_read** function reads the data parameterised by "data" from the PLC, and stores the read values in the specified storage area.

A maximum of 20 data may be read. In the event of parameter assignment of type = A,E,M size may be set = "b" or "w".

type = "E" ⇒ read input range  
 type = "A" ⇒ read output range  
 type = "M" ⇒ read flag range  
 type = "V" ⇒ read variable memory  
 type = "S" ⇒ read special flag range

The read values are saved in sequence. I.e. the user himself must carry out structured processing of the field occupied with the read values. "data" must have the following structure:



**C-Adapter**

---

```
int    as200_mix_read (void* data, void* buffer);
```

**Example:**

Input byte 0, output byte 3 and variable memory bytes 5 and 6 are read and the values are stored in variables e, a v5 and v6.and d:

**C-Adapter**

---

```
#include <w95_s7.h>

#pragma pack(1)
typedef struct {
    char typ;
    char size;
    int dbno;
    int no;
} data_type;

data_type data[10];
#pragma pack()

char  buffer[100];
char  e,a,v5,v6;
int    v;
int    error;

:
:
data[0].typ = 'e'; /* eingangsbyte 0 */
data[0].size= 'b';
data[0].no  = 0;
data[1].typ = 'a'; /* ausgangsbyte 3 */
data[1].size= 'b';
data[1].no  = 3;
data[2].typ = 'v'; /* variablen speicher byte 5 */
data[2].size= 'b';
data[2].no  = 5;
data[3].typ = 'v'; /* variablen speicher byte 6 */
data[3].size= 'b';
data[3].no  = 6;
data[4].typ = 0;   /* endekennung der liste */

error = mix_read(data,buffer);

e = buffer[0];
a = buffer[1];
v5= buffer[2];
v6= buffer[3];
:

```

### **as200\_mix\_write**

The function **as200\_mix\_write** overwrites the data in the PLC parameterised by "data" with the values transferred in "buffer".

A maximum of 20 data may be written. In the event of parameter assignment of type = A,E,M,S,V size may be set = "b".

The values to be written must be entered in sequence. For the structure of "data" see function as200\_mix\_read.

#### *C-Adapter*

---

```
int as200_mix_write (void* data, void* buffer);
```

## 4.2 Enhanced Functions for Data Handling in PG/PC

### boolean\_byte

The function **boolean\_byte** converts eight logical values (PC-display) to a byte. The transferred pointer should point to a char field with the following structure:

char buff[8]	buff[0]	buff[1]	buff[2]	buff[3]	buff[4]	buff[5]	buff[6]	buff[7]
return value	bit 0	bit 1	bit 2	bit 3	bit 4	bit 5	bit 6	bit 7

#### *C-Adapter*

---

```
char    boolean_byte(char * buff);
```

### byte\_boolean

The function **byte\_boolean** converts a byte to eight logical values (PC-display). The transferred pointer should point to a char field with the following structure:

char buff[8]	buff[0]	buff[1]	buff[2]	buff[3]	buff[4]	buff[5]	buff[6]	buff[7]
Value	bit 0	bit 1	bit 2	bit 3	bit 4	bit 5	bit 6	bit 7

#### *C-Adapter*

---

```
void    byte_boolean(char wert, char * buff);
```



## gp\_to\_float

The function **gp\_to\_float** converts an S7 floating point value to a value of the float type (IEEE-Format).

 See also **float\_to\_gp**

### C-Adapter

---

```
void      gp_to_float(void * gp, void * ieee);
```

#### Example:

Assumption:            DBW 0 and DBW 2 = floating point  $1,234 \cdot 10^{-5}$  or  
                           DBW 0 = 374F hex, DBW 2 = 07E5 hex in DB 1.

This program reads 2 data words (DBW 0 and DBW 2), converts the S7 floating point format to IEEE format and makes the value available for processing in the variable "ieee".

### C-Adapter

---

```
#include <komfort.h>
#include <w95_s7.h>


int  error;
int  buffer[100]
int  dbno,dwno,amount;
float ieee;

:
dbno  = 10;
dwno  = 0;
amount = 2;

error = db_read(dbno,dwno,&amount,buffer);
gp_to_float(buffer,&ieee);
:
error = unload_tool();
:
```

## float\_to\_gp

The function **float\_to\_gp** converts a value of the float type (IEEE-Format) to an S7 floating point value.

 See also **gp\_to\_float**

### *C-Adapter*

---

```
void          floag_to_gp (void * ieee, void * gp);
```

## kg\_to\_float

The function **kg\_to\_float** converts an S5 floating point value to a value of the float type (IEEE-Format).

If there were no conversion errors, the function supplies 0 as the return value, otherwise 1.

 See also **float\_to\_kg**

### *C-Adapter*

---

```
int          kg_to_float(void * kg, void * ieee);
```

## float\_to\_kg

The function **float\_to\_kg** converts a value of the float type (IEEE-Format) to an S5 floating point value.

If there were no conversion errors, the function supplies 0 as the return value, otherwise 1.

 See also **kg\_to\_float**

### *C-Adapter*

---

```
int          floag_to_kg (void * ieee, void * kg);
```

## **kf\_integer**

The function **kf\_integer** swaps the high byte and the low byte of a transferred 16-bit value and returns the new value.

### *C-Adapter*

---

```
unsigned short kf_integer (unsigned short);
```

## **testbit**

The function **testbit** checks whether a specified bit is set in a byte variable. The byte variable and the bit number are transferred to the function in the form of parameters.

Return value = TRUE or 1      ⇒    Bit is set

Return-value = FALSE or 0    ⇒    Bit is not set

### *C-Adapter*

---

```
char testbit (char value, char bitno);
```

## error\_message

This function supplies the appropriate error text relating to an error message in the form of a zero terminated character string. For this purpose the ERROR.DAT file is read when the function is first called and the texts are stored in a file.

When transferring error number 0 the file name of the error text file to be loaded can be transferred in "buffer". If no valid file name was transferred or a ZERO pointer was transferred, the ERROR.DAT file is read in the current directory. Therefore it must be ensured that the ERROR.DAT file exists and is in the same directory as the program.

The error texts are stored in English. Should you require the error texts in German, you must rename the **ERROR.GER** file to **ERROR.DAT**, and copy this file into the directory of your application, or load this file explicitly.

A maximum of 100 error texts can be stored.

### Note:

We recommend calling the error\_message function shortly after program start by means of error\_no = 0 to load the ERROR.DAT file. This ensures almost consistent processing time for further calls of this function.

Structure error text file:

[Error number as ascii hex]:[error text]

e.g.:

0207:data segment cannot be disabled

0302:block too small DW does not exist

...

If there were no errors, the function supplies 0 as the return value.

Return-Value = 1: ERROR.DAT file does not exist or cannot be opened.

Return-Value = 2: Error when reading the ERROR.DAT file.

Return-Value = 3: Incorrect call of the ERROR.DAT error text file.

Return-Value = 4: No error text exists for this error number.

Return-Value = 5: Too many error texts in ERROR.DAT

### *C-Adapter*

```
int      error_message (int no, char * buffer);
```

**Example:**

This program supplies the English error text for an error number. For instance, if data block 10 did not exist in the PLC, the error message "Block not available" or "Baustein nicht vorhanden" would be entered in the "message" variable.

***C-Adapter***

---

```
#include <komfort.h>
#include <w95_s7.h>

int  buffer[100];
int  error;
int  amount;
char message[100];

:
:
error = error_message(0, "error.eng");
:
amount = 45;

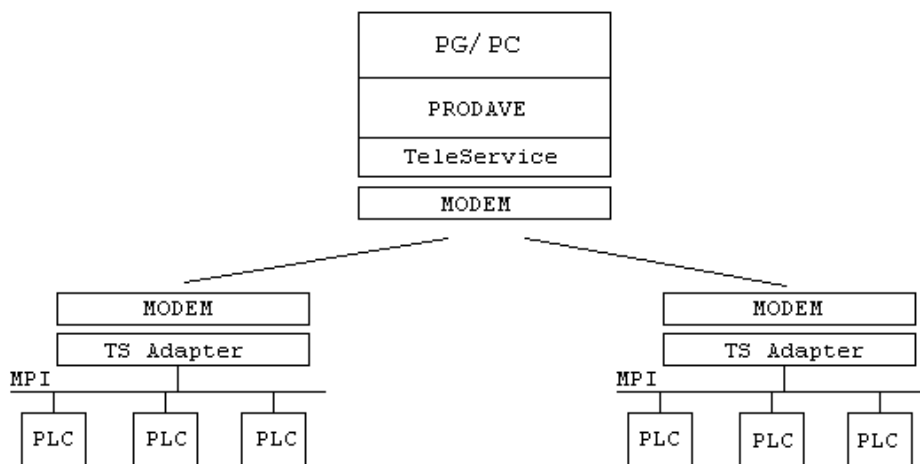
error = db_read(10,5,&amount,buffer);
if (error != 0)
    error = error_message(error,message);
:
error = unload_tool();
:
:
```

### 4.3 TeleService Functions

The Teleservice functions enable the user to establish and close remote connections between PG/PCs and TS Adaptors. The conversion of data between the public telephone network / modem and the MPI interface is carried out by the TS Adaptor hardware.

The pre-requisite for operation of PRODAVE TeleService functions is the installation of software package TeleService.

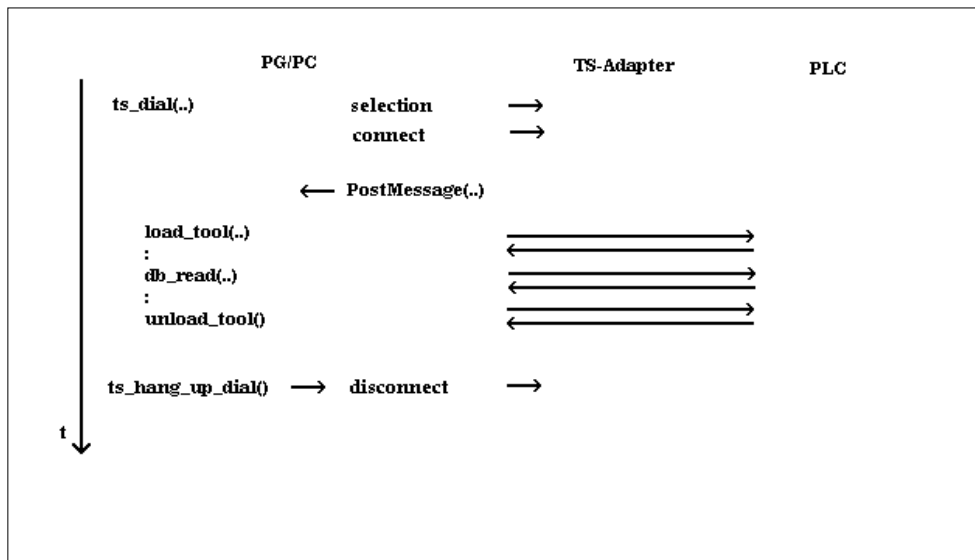
Parameterisation of the TS-Adaptor is carried out using the SIMATIC Software TeleService.



When the TeleService functions are in use it is important to note that the PG/PC interface in system control the module parameter assignment is set to TS-Adaptor

A modem connection is basically only established with the TeleService functions. There are two possibilities in order to establish the connections

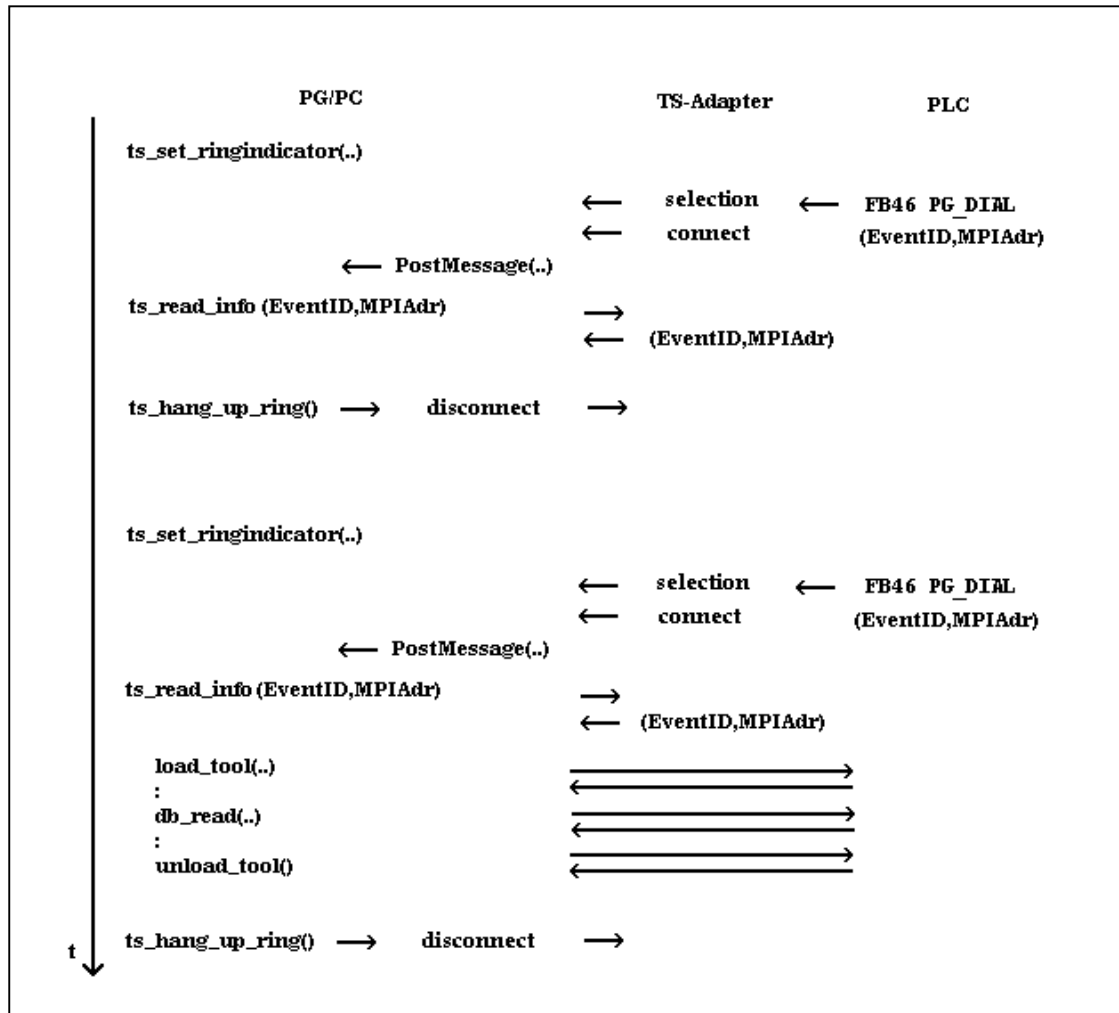
- o actively by the PG/PC using the **ts\_dial** function



When access protection is activated the TS-Adaptor checks the specified password. Providing the password is correct, the connection is established either immediately or after re-dialling from the TeleService Adaptor (depending on TeleService parameterisation).

The function `ts_dial` returns the connection status and / or in the event of an asynchronous call of function `ts_dial` the message `TS_CONNECTED` (connection established) or `TS_DISCONNECTED` (connection not established) is sent to the specified window only after the connection is established or if the TeleService Adaptor replies with error (e.g. password not correct).

- actively by the PLC, in this instance it is required to activate a ring indication in the PG/PC using the **ts\_set\_ringindicator** function.



After the TeleService connection has been established successfully, the user can establish a connection to the PLC connected to the TS adaptor using the **load\_tool** function. It is possible to use any amount of PRODAVE functions. This is followed by closing the connection to the PLC using the **unload\_tool** function and closing the TeleService connection by means of **ts\_hang\_up\_dial** or **ts\_hang\_up\_ring**.

#### Note:

After establishing a **remote connection** this **remains active** until the user program calls the **ts\_hang\_up\_dial** and / or **ts\_hang\_up\_ring** functions!



### **4.3.1 General Comments on the Modem Connection**


The Modem parameters such as dial parameters, location parameters etc. must be specified in the WINDOWS system control / modems.

It is possible to have 1 telephone connection only open at one time.

### **4.3.2 Active Telephone Dialling from the PLC**

The PLC has the facility to establish a TeleService connection via the TS Adaptor. This is carried out by calling the function block 46 PG\_DIAL.

For further information please refer to the Product Description TS Adaptor and SIMATIC TeleService.



**ts\_dial**

The function **ts\_dial** dials a remote station via the modem and establishes the connection to the TS-Adaptor. When access protection is activated the password is checked by the TS-Adaptor and the TS-Adaptor may ring back, if required.

The following parameters are transferred:

- **ModemName**  
Name of Modem to be used, can be selected in system control / modems
- **Location**  
Name of Modem location, can be selected in system control / modem / dial parameters
- **TelNo**  
Telephone number, which is dialled by the connected modem.  
The telephone number must be transferred in canonical format:  
+ CountryCode Space [area code Space] Tel.Nr. | SubAddress(ISDN) ^  
Name(ISDN)  
z.B.: +49 0711 137 3969  
maximum amount of characters to be input is 31.
- **UserName**  
Specify UserName parameterised in TS Adaptor to be called.  
Maximum amount of characters to be input is 8.
- **Password**  
Specify password parameterised in TS Adaptor to be called.  
Maximum amount of characters to be input is 8.
- **WindowHandle**  
Here it is possible to transfer a window handle. If the handle is valid, the **ts\_dial** function is processed asynchronously, i.e. the calling application is advised as to whether the connection has been established positively or negatively by means of a Windows message.  
If the WindowHandle NULL (ZERO) is transferred, the function is processed synchronously, i.e. the function does not return until after the connection has been established or the timeout has elapsed.
- **Message**  
Message which is sent to the window when the connection has been established or the timeout has elapsed.
- **wParam**  
Parameters for the message.

- **res1**  
reserved, must be set to NULL.

In the event of a valid WindowHandles messages with PostMessage(Message,wParam,lParam) are transmitted. In this instance lParam High-Word is the error code, lParam Low-Word has the following meaning:

TS_CONNECTED = 1	connection established
TS_DISCONNECTED = 3	connection not established

If there were no errors, the function supplies 0 as the return value otherwise an error message which can be evaluated in accordance with the error table (see error\_message).

### *C-Adapter*

---

```
int      ts_dial ( char *  ModemName,
                  char *  Standort,
                  char *  TelNo,
                  char *  UserName,
                  char *  Password,
                  HANDLE  WindowHandle,
                  UINT    Message,
                  WPARAM  wParam,
                  char *  res1);
```

**Example:**

A remote station is called. If the connection to the TS adaptor has been established this is followed by the connection of a controller connected to the TS adaptor:

**C-Adapter**

---

```
#include <w95_s7.h>

#pragma pack(1)
#pragma pack()

char * ModemName = "Standardmodem";
char * Standort = "Standardstandort";
char * TelNo = "+49 00911 8957101";
char * UserName = "ADMIN";
char * Password = "admin";

int error;

:
:
error = ts_dial(ModemName, Standort, TelNo,
               UserName, Password, NULL, 0, 0, NULL);
if (error == 0)
{
    error = load_tool(...);
    :
    :
    error = unload_tool();
    error = ts_hang_up_dial();
}
:
:
```

---

## **ts\_hang\_up\_dial**

The function **ts\_hang\_up\_dial** interrupts the current connection or an asynchronous dialling process currently running.

If there were no errors, the function supplies 0 as the return value otherwise an error message which can be evaluated in accordance with the error table (see error\_message).

### *C-Adapter*

---

```
int    ts_hang_up_dial (void);
```



### *C-Adapter*

---

```
int      ts_set_ringindicator (  
        char * ModemName,  
        int    NumberOfRings  
        HANDLE WindowHandle,  
        UINT   Message,  
        WPARAM wParam,  
        char * res1);
```

---

## **ts\_read\_info**

The function **ts\_read\_info** supplies information on the alarm triggering station.

The following parameters are transferred:

- **EventId**

Pointer to a field 16 Bytes long. Information on the alarm triggering station is entered here.

See Product Description SIMATIC TeleService, FB PG-DIAL.

- **MpiAdr**

Pointer to a Byte. The MPI address of the alarm triggering station is entered here.

If no connection is established via the ring indication the function supplies error number 0336 Hex.

If there were no errors, the function supplies 0 as the return value otherwise an error message which can be evaluated in accordance with the error table (see `error_message`).

### *C-Adapter*

---

```
int      ts_read_info (    void * EventID,  
                          unsigned char * MpiAdr);
```

## **ts\_hang\_up\_ring**

The function **ts\_hang\_up\_ring** interrupts the connection established by the TS adaptor.

If there were no errors, the function supplies 0 as the return value otherwise an error message which can be evaluated in accordance with the error table (see `error_message`).

### *C-Adapter*

---

```
int      ts_hang_up_ring (void);
```



## 5. Demonstration Programs

### 5.1 Demonstration Programs for the PC

After successful installation **demonstration programs for the PC** can be found under the path

- \SIEMENS\PRODAVE\_S7\SAMPLE for PRODAVE S7
- \SIEMENS\PRODAVE\_S7\_MINI\SAMPLE for PRODAVE S7 mini

In accordance with these program examples we show in a clearly visible format how the PRODAVE functions can be used. To ensure that the examples are not overloaded we have realised only a few of the functions.

**It is important to note that the two programs do not profess to be complete. They merely serve to provide assistance when programming your application.**

The demonstration programs operate on the principle that process data traffic to a PLC is based on **Address = 2** and **Slot no = 2!**

When connecting an S7-400 with double wide power supply module set **Slot no = 3.**

**Calling the Demonstration Programs for Windows 95/98/NT/ME/2000/XP:**

- Insert the appropriate data link cable PLC - PG/PC into the PG interface on the PLC and into the MPI interface (and/or COM-Port when using the PC-Adaptor- cable) of the PG/PC.
- Configure the used PG/PC interface using the STEP7 tool (S7EPATX.EXE).  
The access point of application "**S7ONLINE**" must be linked to the used module parameterisation.
- In the event of a data link to S7-200 it is required to dial the relevant module parameterisation with the suffix (PPI)
  - Start Windows 95 again in to ensure the configuration is accepted.
  - Start the demonstration program in the PRODAVE program group.
- Select the **load\_tool** menu and specify the parameters (address, slot number, segment ID and rack number) of the destination system.

## 6. Appendix

### 6.1 Error Texts

You may add your own error texts in the ERROR.DAT file to the ones listed below. See function "error\_message".

#### **Error Messages:**

```
0000 : ** ERROR.DAT = error text file for PRODAVE S7 **
00CA : no resources available
00CB : configuration error
00CD : illegal call
00CE : module not found
00CF : driver not loaded
00D0 : hardware fault
00D1 : software fault
00D2 : memory fault
00D7 : no message
00D8 : storage fault
00DB : internal timeout
00E1 : too many channels open
00E2 : internal fault
00E7 : hardware fault
00E9 : sin_serv.exe not started
00EA : protected
00F0 : scp db file does not exist
00F1 : no global dos storage available
00F2 : error during transmission
00F2 : error during reception
00F4 : device does not exist
00F5 : incorrect sub system
00F6 : unknown code
00F7 : buffer too small
00F8 : buffer too small
00F9 : incorrect protocol
00FB : reception error
00FC : licence error
```

0101 : connection not established / parameterised  
010A : negative acknowledgement received / timeout error  
010C : data does not exist or disabled  
012A : system storage no longer available  
012E : incorrect parameter  
0132 : no memory in DPRAM  
0201 : incorrect interface specified  
0202 : maximum amount of interfaces exceeded  
0203 : PRODAVE already initialised  
0204 : wrong parameter list  
0205 : PRODAVE not initialised  
0206 : handle cannot be set  
0207 : data segment cannot be disabled  
0300 : initialisation error  
0301 : initialisation error  
0302 : block too small, DW does not exist  
0303 : block limit exceeded, correct amount  
0310 : no HW found  
0311 : HW defective  
0312 : incorrect config param  
0313 : incorrect baud rate / interrupt vector  
0314 : HSA parameterised incorrectly  
0315 : MPI address error  
0316 : HW device already allocated  
0317 : interrupt not available  
0318 : interrupt occupied  
0319 : sap not occupied  
031A : no remote station found  
031B : internal error  
031C : system error  
031D : error buffer size  
0320 : hardware fault  
0321 : DLL function error  
0330 : version conflict  
0331 : error com config  
0332 : hardware fault  
0333 : com not configured  
0334 : com not available  
0335 : serial drv in use  
0336 : no connection  
0337 : job rejected  
0380 : internal error  
0381 : hardware fault  
0382 : no driver or device found  
0384 : no driver or device found

03FF : system fault  
0800 : toolbox occupied  
4001 : connection not known  
4002 : connection not established  
4003 : connection is being established  
4004 : connection broken down  
8000 : function already actively occupied  
8001 : not allowed in this operating status  
8101 : hardware fault  
8103 : object access not allowed  
8104 : context is not supported  
8105 : invalid address  
8106 : type (data type) not supported  
8107 : type (data type) not consistent  
810A : object does not exist  
8301 : memory slot on CPU not sufficient  
8404 : grave error  
8500 : incorrect PDU size  
8702 : address invalid  
D201 : syntax error block name  
D202 : syntax error function parameter  
D203 : syntax error block type  
D204 : no linked block in storage medium  
D205 : object already exists  
D206 : object already exists  
D207 : block exists in EPROM  
D209 : block does not exist  
D20E : no block available  
D210 : block number too big  
D241 : protection level of function not sufficient  
D406 : information not available  
EF01 : incorrect ID2  
FFFB : TeleService Library not found  
FFFE : unknown error FFFE hex  
FFFF : timeout error. Check interface

**TeleService Error Messages:**

0048 : error during connection  
4350 : not implemented  
4360 : timeout  
8001 : no memory  
8305 : error during access to Registry  
8306 : adaptor in direct operation  
8FFF : internal error  
8305 : error during access to Registry  
4501 : incorrect parameter, modem or location error  
4502 : no further entries  
4503 : modem function not sufficient  
4504 : transferred string too long  
4510 : adaptor in Modem operation  
4540 : alarm already allocated  
4541 : alarm not used  
4580 : login error user name  
4581 : login error password  
A0CE : busy  
A0CF : partner not responding  
A0D4 : connection not available  
A0D5 : no dial tone

## 6.2 Used Abbreviations

PLC	Programmable Logic Controller
CP	Communications Processor
CPU	Central-Processing-Unit
DB	Data Block
DLL	Dynamic Link Library
MPI	Multi Point Interface
PC	Personal Computer
PG	Programming Unit
PRODAVE	Process Data Traffic

## 6.3 Literature and Ordering Data

### 6.3.1 Modules

TS-Adaptor V5

Part No.: 6ES7-972-0CA32-0XA0

TS-Adaptor V5.1

Part No.: 6ES7-972-0CA33-0XA0

PC-Adaptor

Part No.: 6ES7-972-0CA23-0XA0

PC/PPI Cable

Part No.: 6ES7-901-3BF00-0XA0

CP5511 PROFIBUS PCMCIA-Interface

Part No.: 6GK1-551-1AA00

CP5611 PROFIBUS PCI-Interface

Part No.: 6GK1-561-1AA00



### **6.3.2 PRODAVE Overview**

PRODAVE S7 mini Win95/98/NT/ME/2000/XP including manual  
Part No.: 6ES7-807-3BA00-0YA0

PRODAVE S7 Win95/98/NT/ME/2000/XP including manual  
Part No.: 6ES7-807-4BA00-0YA0